

Khiew Jit Chun Demoreel 2016

Demo Reel Breakdown (Link to Demoreel: www.vimeo.com/157853550)

00:00-00:04

Intro Title

00:05- 00:15

Percy Jackson: Sea of Monster

-Working on Bull drill modeling , create a functional model for animation and Uving.

00:16- 00:26

Into the Storm

-Working on props and environment set modeling based on a lidar scan and real life photo.

00:27-00:35

Seventh Son

- Working on props and environment set modeling based on a lidar scan, real life photo and Zbrush Sculpt.

00:36-01:07

Jackal Military Vehicle

-Modeling , shading , lighting.

01:08-01:31

Ape In Hunt

-Modeling ,Sculpting, shading , lighting.

01:32-01:38

Tiger Model

-Modeling ,Sculpting, shading , lighting.

01:39-01:53

Human Head Bust

-Responsible for all aspect.

01:54-02:05

LegoStarWars: The Rise of Resistance

-Responsible on character, environment set, props modelling, uving , texturing, set dressing

02:06-02:11

Tony is Back!

- Working on Character Tony Tiger Modeling, Texturing , Shading. (LookDev)

02:12-02:18

Omerta

-Modeling , shading , lighting.

-Concept by Adam Baines.